## Oct 10, 2023 1:00 PM | Sprint Kickoff

**Meeting Notetaker**: [Sam Minor](mailto:samuel.minor@maine.edu)

**Attendees**: [Andrew Bement](mailto:andrew.bement@maine.edu)[Samson Cournane](mailto:samson.cournane@maine.edu)[Sam Minor](mailto:samuel.minor@maine.edu)[Tereza Holubcova](mailto:tereza.holubcova@maine.edu)

**Agenda**:

1. Rose - Thorn - Bud (Good, Challenge, Looking Forward To)
2. Review Deliverable 1 Feedback
3. Sprint Length: 9 days (Oct 10 - Oct 23)
4. Deliverable Assignments

* Issue Tracking (assignment of tasks and issue creation)

1. Roles Assignments and Expectations

* Scrum Master: [Sam Minor](mailto:samuel.minor@maine.edu)
* Lead Developer: [Kevin Menenello](mailto:kevin.menenello@maine.edu)
* Head Designer: [Emily Brule](mailto:emily.brule@maine.edu)

1. Team GitHub Contributions

**Notetaker Notes and Action Items for the Team**

Notes

* [Deliverable 1 Feedback Summary from Dr. Greg](https://docs.google.com/document/d/1K5E1hKohE3PsnDDvZixFrhsasRAA_9pnca1mdCQwOeE/edit#heading=h.on0ipjfvkgf3)
* Two distinct problems:
  + Feedback: problems within the student’s control, vs those which are *not*
  + And provide examples of the various types
* Concrete Examples of Insights for those providing feedback (designers)
* Haven’t quite considered the “reading and receiving of feedback”
  + Where is it going, who is receiving it, this needs fleshing out
  + Imagine what you want this to look like!
  + Consider the feedback receivers, get their perspective, and their input!

Action items

* All team members, review the issues which have been assigned to you, and arrive to the next meeting with a plan of action containing what you will need to complete